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| Use Case Name: | Purchase item |
| ID: | UC11 |
| Scenario: | Customer purchases items |
| Triggering Event: | Customer selects item(s) to purchase |
| Brief Description: | A Customer browses available items and selects the item(s) they want to purchase |
| Actors: | Customer |
| Assumptions: | Customer has selected one or more items |
| Frequency of Use: | Daily |
| Related Use Cases: | Return item(s) |
| Stakeholders: | Customer, Employee |
| Preconditions: | Customer has selected one or more items |
| Post Conditions: | Customer has purchased items |
| Main Course: | 1. Employee scans items for purchase, each scanned item is added to the transaction 2. Customer inputs payment method 3. System responds if payment method is valid 4. Payment is transferred from customer account to POS/store account 5. Inventory is updated |
| Alternate Course: | 1. Payment method is invalid    1. Employee requests different payment method |